

+ 03107119

3605

westerntelegraph.co.uk

Contact reporter David
Email dly@westerntele

Historic building's escape rooms

A HISTORIC stately home outside Haverfordwest is planning to place some of this summer's visitors firmly under lock and key.

An ancient wing of visitor attraction Picton Castle has become "The Mansion of Mystery" housing a set of "escape rooms" designed to attract both tourists and locals who enjoy the challenge of solving cunning clues and perplexing puzzles.

The former Bachelors' Quarters, where Victorian aristocrats once housed single gentlemen away from the temptation of the ladies' bedrooms, has been transformed into "The Time Machine" inspired by H G Wells' famous scientific adventure.

The players' mission is simple.

Celebrated scientist Professor Cornelius Cogworthy has invented a most marvellous mechanical contrivance to enable him to travel through time and allowing the British Empire to dominate history as well as the globe.

Now, hearing that dastardly foreign agents are determined to get their hands on the plans, the professor has hidden the blueprints somewhere in the past.

Players have 60 minutes to find the plans before the spies arrive at Picton Castle and steal the secrets.

Participants, in teams of two to six people, are introduced to their challenge and the rules of the escape game before being taken into the time machine to start their quest.

Along the way they have secret codes to crack, discover clues hidden around the room and take the opportunity to travel through time with a few surprises build in along the way.

"Escape rooms appeal to a very wide range of participants," says Nick.

"So far our visitors have ranged in age from 14 to 90 years of age.

"While not really suitable for younger children, who might not enjoy problem solving and adult puzzles, most people find them fascinating."

Visit the website mansionof-mystery.com for more information.