

This management plan has been produced by Dyfed Archaeological Trust Heritage Management to inform the positive management of the identified Priority Historic Environment Feature. The identified management outcome will meet the objective for the Historic Environment Feature Targeted Layer as part of the Glastir Land Management Scheme.

PRN 19511 **Name** FELIN LODGE
Period Post-medieval **Site Type** LODGE
NGR SN6673693889

Site Description

A lodge shown on the Lewis map of 1790. It is named as Gwar Y Felin on the Ordnance Survey 1st edition map (1889). It is not shown on the most recent Ordnance Survey mapping (Mastermap 2011) thus its present condition is unknown. All the map evidence show that the area has always been wooded, being part of the Lodge Park Estate. Recent aerial photographs (Ordnance Survey Next Perspectives 2009) show the area overgrown with trees and vegetation.

Management Issues

The main management issue for this site is the control of vegetation which has the potential to damage both buried archaeological remains and the built structure through the disruptive activity of root development. Trees can pose a threat through wind throw or falling limbs.

Desired Management Outcome

The management outcome is to maintain built structural remains in a stable and visible condition.

Management Actions

- Remove mature trees which are at risk of wind throw and could threaten upstanding remains of the building through uprooting (root plate damage) or falling limbs.
- Remove any young trees or vegetation growing out of the wall tops but cutting by hand. Do not pull-up by the roots as this is potentially destabilising to masonry bonds.
- Cut any scrub back by hand in order to retain the visibility of the building ruins.
- Maintain a canopy of mature trees over the site. This will prevent light entering the ground, inhibiting scrubby vegetation growth.

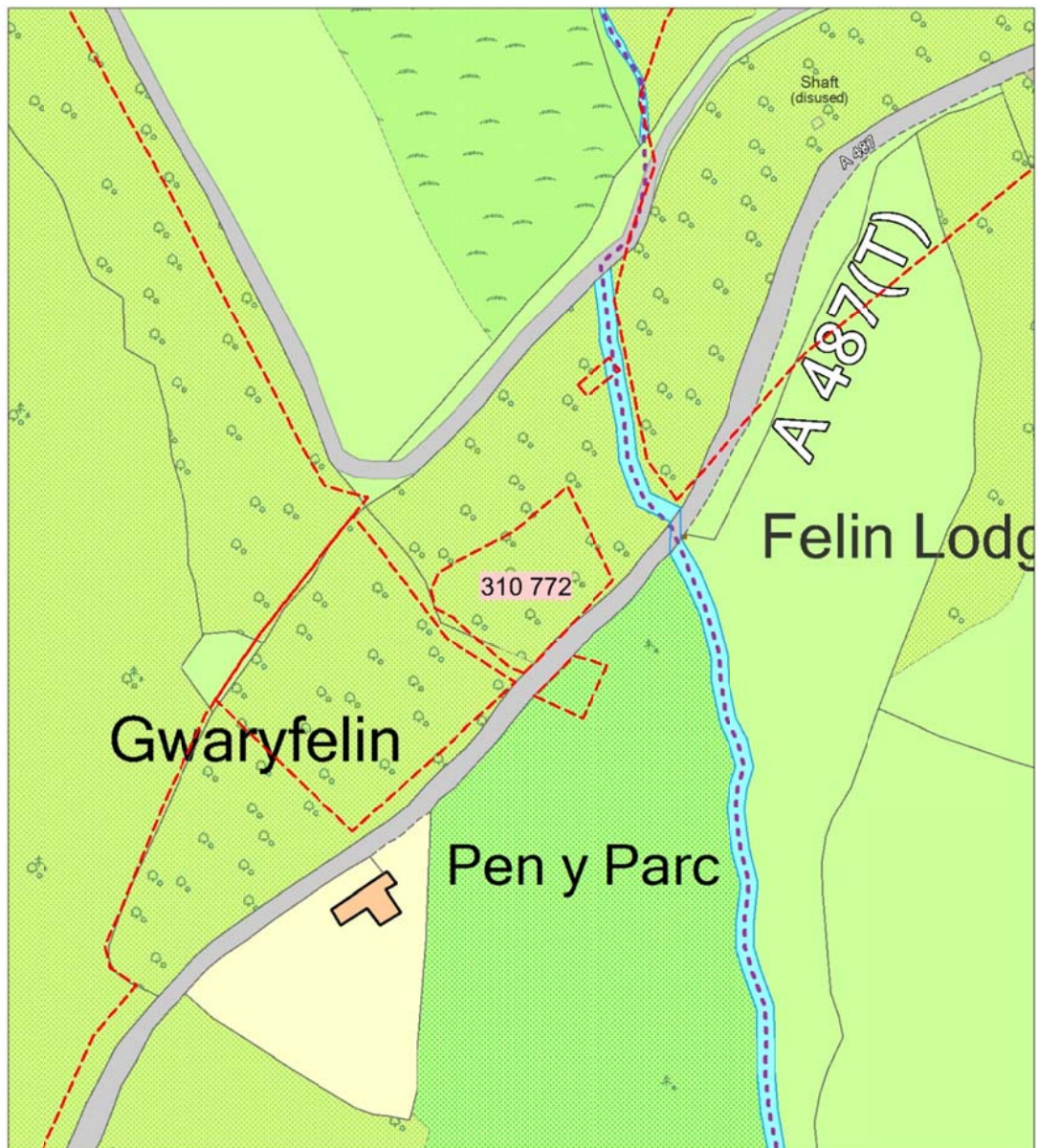
Glastir Whole Farm Code

Please also remember that, unless we have indicated otherwise, the Glastir Whole Farm Code should be observed for all historic features on your farm. The Whole Farm Code states that you must not damage any historic feature identified on your agreement map.

Definitions of damage to a historic feature include ANY of the following:

- Ground disturbance or excavation especially extending beneath topsoil.
 - Dumping or storage of material, including temporary storage.
 - Removal of any material, including stones, soil or subsoil.
 - Visible signs of active erosion (loss and disturbance of topsoil) caused by livestock and vehicles or other agricultural practice.
 - Planting trees.
 - Allowing scrub to develop.
 - Ploughing or reseeded.
 - Displacing individual stone features.
-

Location Map



Historic Environment Feature UID 310 772

Aerial Photograph



© Next Perspectives. Welsh Assembly Government 2009



Historic Environment Feature UID 310 772

Maps based upon Ordnance Survey material with the permission of Ordnance Survey on behalf of the Controller of Her Majesty's Stationery Office Crown copyright. Unauthorised reproduction infringes Crown copyright and may lead to prosecution or civil proceedings'. Welsh Assembly Government 100017916.
[03.11.13](#)

Archaeological data, from the Regional Sites and Monuments Record, supplied by The Dyfed Archaeological Trust in partnership with Local Authorities, Cadw and the partners of ENDEX DAT, 2011 (and in part Crown, 2011).

[11.03.13](#) - HTML file produced for Glastir management report, DAT file number [379](#).
Dyfed Archaeological Trust, Heritage Management, The Shire Hall, 8 Carmarthen Street, Llandeilo,
Carmarthenshire SA19 6AF.
tel (01558) 823131 , fax (01558) 823133, email info@dyfedarchaeology.org.uk , website
www.dyfedarchaeology.org.uk